**Game Design: Jungle Escape**

**Starting Scenario**

You wake up in the middle of a dense forest. What do you do?  
**Choices:**

* **CLIMB**: Climb a tree to get a better view.
* **WALK**: Walk toward the sound of running water.
* **CALL**: Call out for help.
* **HELP**: A hidden option that gives a hint and restarts the game.

**Scenario 1.1: CLIMB**

You climb a tree and spot a waterfall in the distance. What do you do?  
**Choices:**

* **HEAD**: Head toward the waterfall.
* **SEARCH**: Look for fruits in the tree.

**Scenario 1.1.1: HEAD**

You reach the waterfall and find a hidden cave. What do you do?  
**Choices:**

* **ENTER**: Enter the cave.
* **RETURN**: Go back into the forest.

**Outcomes:**

* **ENTER**: You discover an ancient treasure. **You win!**
* **RETURN**: You lose your way in the forest. **Game over.**

**Scenario 1.1.2: SEARCH**

You find delicious fruits, but you disturb a nest of angry birds. What do you do?  
**Choices:**

* **FLEE**: Run away from the birds.
* **FIGHT**: Defend yourself against the birds.

**Outcomes:**

* **FLEE**: You escape but fall from the tree. **Game over.**
* **FIGHT**: You fend off the birds and find a map hidden in their nest. **You win!**

**Scenario 1.2: WALK**

You walk toward the sound of water and find a river. What do you do?  
**Choices:**

* **SWIM**: Swim across the river.
* **FOLLOW**: Follow the river downstream.

**Outcomes:**

* **SWIM**: Crocodiles appear in the water. **Game over.**
* **FOLLOW**: You discover a friendly tribe that helps you escape. **You win!**

**Scenario 1.3: CALL**

You call out for help, and someone answers! What do you do?  
**Choices:**

* **RUN**: Run toward the voice.
* **HIDE**: Hide to see who it is.

**Outcomes:**

* **RUN**: You find a rescue team. **You win!**
* **HIDE**: You realize it’s a trap set by hunters. **Game over.**

**Hidden Option: HELP**

If the player types **HELP** in the starting scenario:

* They receive a hint: *"Choose wisely and pay attention to your surroundings!"*
* The game restarts automatically.